

JEREMY DAVILA

AUDIO ENGINEER

ABOUT ME

Creative audio engineer passionate about music production. My skills include audio recording, mixing, and editing. I have extensive knowledge working with Pro Tools and iZotope RX. I have experience implementing audio in Unity with both FMOD and Wwise. I work meticulously to ensure that I provide high quality work.

SKILLS

Mixing

Sound Design

Organized

Collaboration

Mastering

Vocal

Advanced

Time

Composition

Recording

Troubleshooting

Management

Post Production Editing

Dialogue Editing

Active Listening

Communication

EDUCATION

Game Audio Design and Production

Berklee School of Music - Online (April, 2024 - June, 2024)

Audio Technology Diploma

SAE Institute (Aug, 2021 - Aug, 2022)

- Peer Mentor
- Mixing/recording projects
- Console/DAW operation
- Project management

Bachelor in Liberal Studies & Bachelor in French

San Francisco State University (Aug, 2010 - May, 2017)

Associate Degree

Diablo Valley Community College (Aug, 2005- May, 2010)

CERTIFICATION

- Pro Tools Certified User
- Dante Level 2

✉ jeremytravisdavila@gmail.com

📍 Brooklyn, NY

🌐 <https://jeremytravisdavila.com>

WORK EXPERIENCES

2022

Sound Studios NYC - Recording/Mixing Engineer (Oct -)

- Record
- Mix/Edit
- Mastering
- Independently run sessions

Baboon Animation - Children's Animation Internship (Aug - Jan 2023)

- Editing content for multiple series
- Making selects and sound reels
- Synching audio to video
- Mixing

NYU - The West Interpersonal Perception Lab (Jul - Oct)

AUDIO FILE CLEANING

- Edit & clean audio files

City of Walnut Creek

2009-2010

BUILDING ATTENDANT

- Clean & maintain building property
- Setup & organize space for events
- Answer questions about event space

EXPERTISE

- Wwise
- FMOD
- Unity
- Digital & Analog Console Operation
- Running Recording Session
- Session setup & tear-down
- Patch bay
- Recording Equipment Operation
- Hybrid Mixing
- Multiple DAWs
- Izotope RX